

LECTURE 6: C PROGRAMMING

Computer Systems and Networks

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Today's Class

- More String Operations
- Insight into malloc and free
- file I/O

ctype Library

Useful for character manipulation

```
#include <ctype.h>
```

toupper(char) / tolower(char) – Converts character to uppercase or lowercase

- Example:

```
char c = toupper('a');  
printf("%c", c); // A
```

ctype Library

isalpha (char) – Is the character a letter?

isdigit (char) – Is the character a number 0-9?

isspace (char) – Is the character whitespace? (space or newline character)

ispunct (char) – Is the character punctuation?
(technically, a visible character that is not whitespace, a letter, or a number)

... and several other variations

What is the output of the C snippet below?

```
main( )
{
char s[ ] = "CPP programmers!
You know C!" ;
printf ( "\n%s", &s[2] ) ;
printf ( "\n%s", s ) ;
printf ( "\n%c", s[2] ) ;
}
```

What's the Error?

```
char *a = malloc(128*sizeof(char));  
char *b = malloc(128*sizeof(char));  
b = a;  
free(a);  
free(b);
```

<http://www.yolinux.com/TUTORIALS/C++MemoryCorruptionAndMemoryLeaks.html>

What's the (Potential) Error?

```
char *a = malloc(128*sizeof(char));  
  
dataLen = <some value...>  
  
// Copy "dataLen" bytes  
// starting at *data to *a  
memcpy(a, data, dataLen);
```

C program memory management

Memory Management

OS creates **virtual memory** space for process when started

Region is huge (full 32 or 64 bit space)

- **Not** fully mapped to physical memory
- Otherwise you could only fit 1 program in memory

0xFFFFFFFFFFFFFFFF

(32 or 64 bit)

*Virtual Memory
Space for new
process*

0x0000000000000000

Memory Management

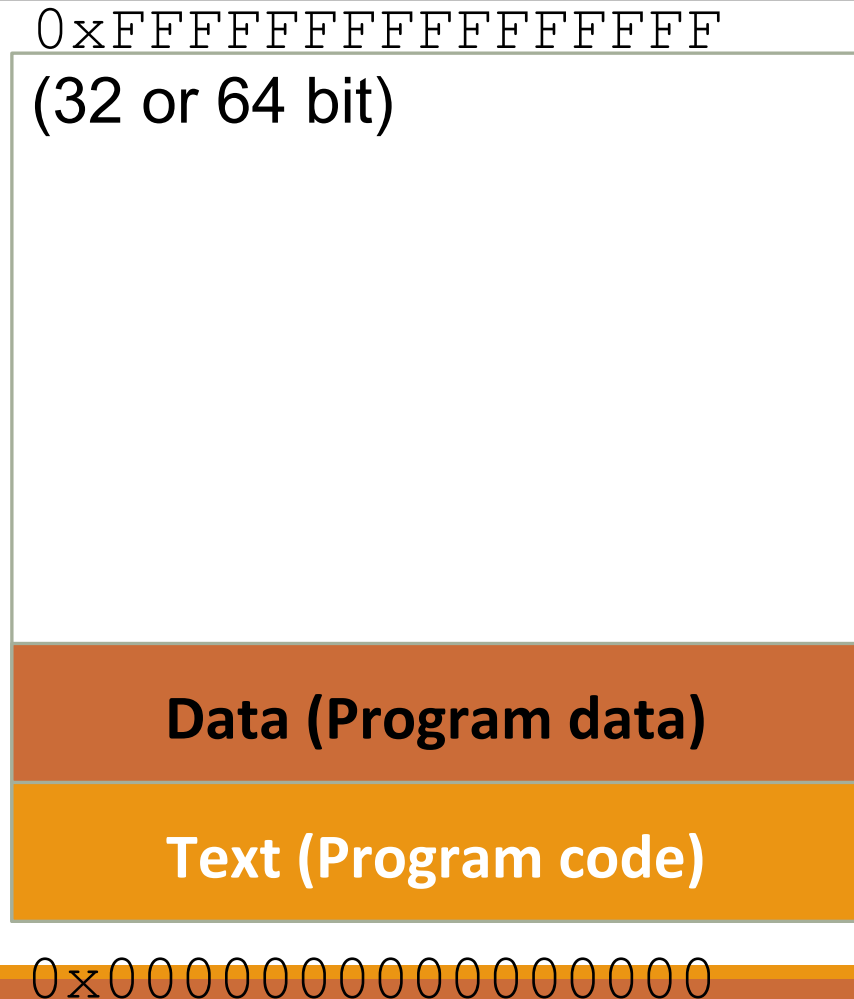
OS loads in the program from disk

“Text” region

- Program **code**

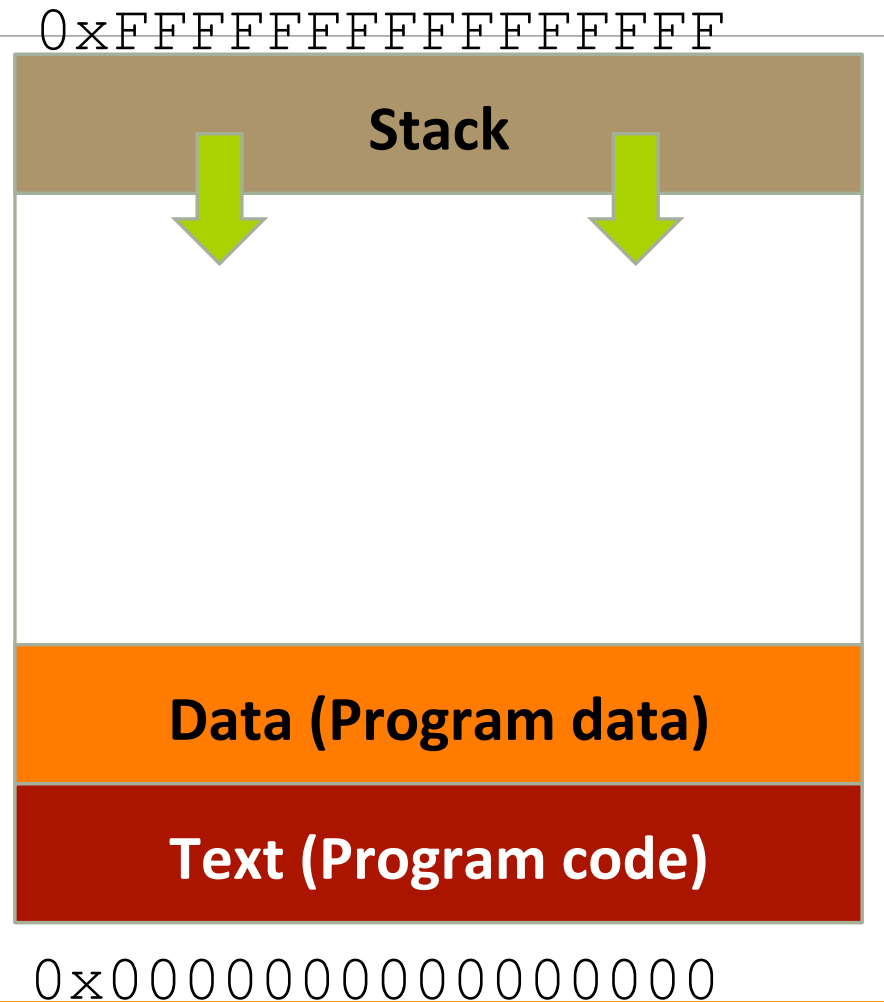
“Data” region

- Program fixed **data**



Memory Management

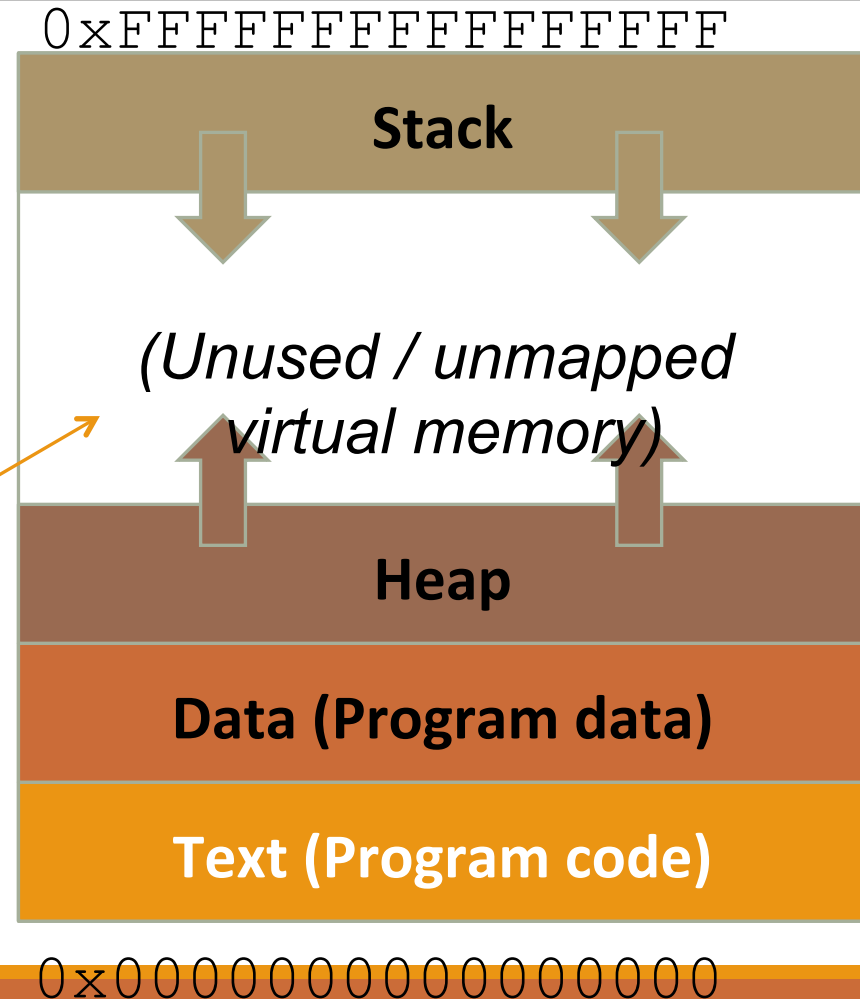
Stack created to track program function calls and local variables



Memory Management

Heap created to store dynamic memory from `malloc()` and related functions

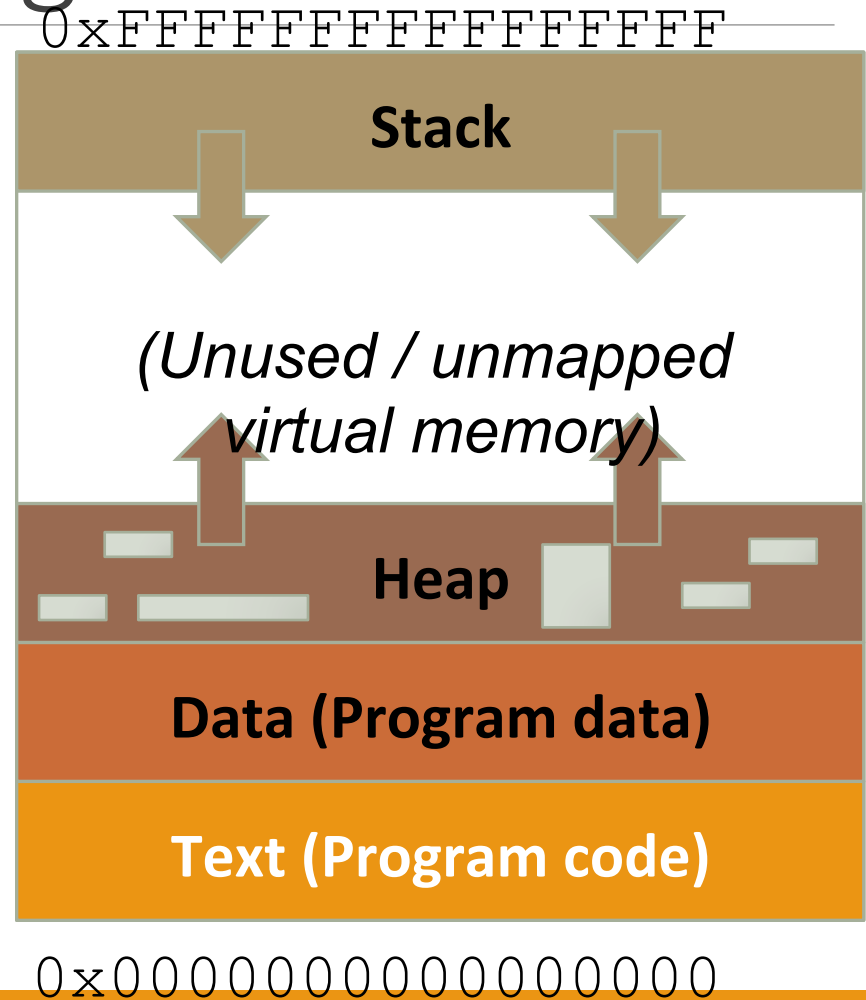
Not to scale – this unused region is huge!



Memory Management

Program starts running

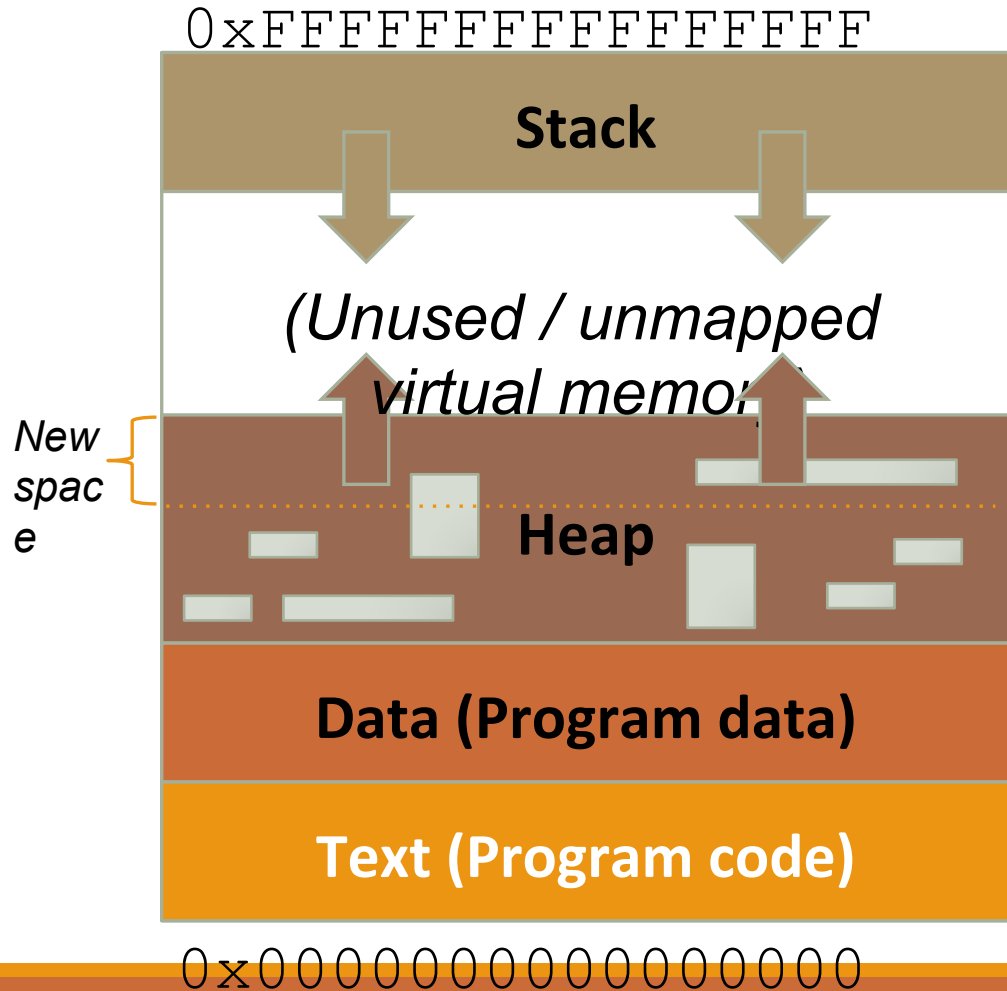
`malloc()`
allocates some memory



Memory Management

Original heap space eventually fills up

`malloc()`
requests additional space from the kernel by using `brk()` system call

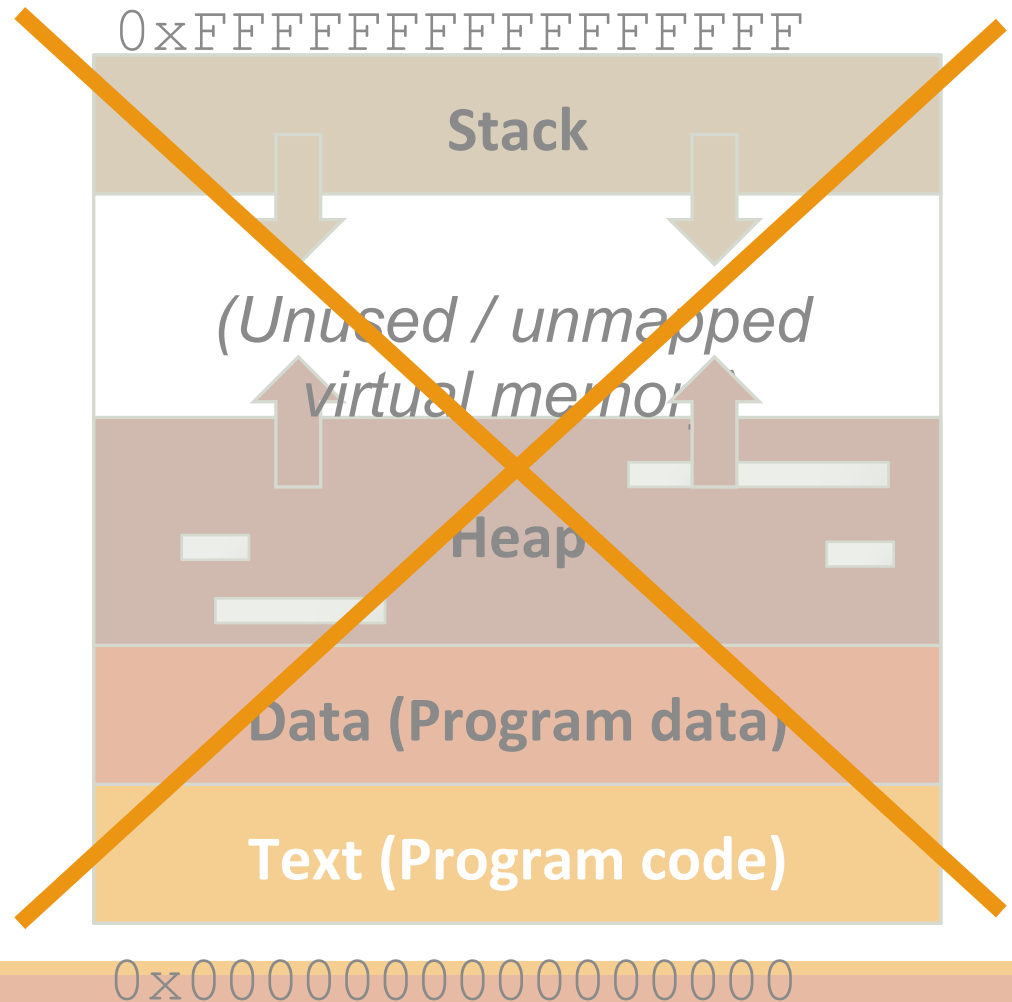


Memory Management

Program terminates

OS expunges entire virtual address space

- Everything is deleted



File I/O

LET US GO OVER AN EXAMPLE


```
#include<stdio.h>
```

```
int main()
```

```
{
```

```
    FILE *ptr_file;
```

```
    char buf[1000];
```

```
    ptr_file =fopen("input.txt","r");
```

```
    if (!ptr_file)
```

```
        return 1;
```

```
    while (fgets(buf,1000, ptr_file)!=NULL)
```

```
        printf("%s",buf);
```

```
    fclose(ptr_file);
```

```
    return 0;
```

```
}
```

File I/O Functions

- `fopen` – opens a text file.
- `fclose` – closes a text file.
- `feof` – Google it!
- `fgets` – reads a string from a file.
- `fwrite` – Google it!
- `fgetc` – reads a character from a file.
- `fputc` – prints a character to a file.

You are ready for
Lab 4!
