COMP / ECPE 177 – Computer Networking C Programming In-Class Exercises



Lab instructions tested for Ubuntu 12.04LTS and Eclipse "Indigo" 3.7.2

Getting Started:

- 1. Start your Virtual Machine program (VirtualBox, VMWare Player, etc..)
- 2. Start your Linux Virtual Machine
- 3. Install Compiler tools, Eclipse C Development Tools, and Valgrind debugger
 - o sudo apt-get update
 - o sudo apt-get install build-essential eclipse-cdt valgrind

Create a New Eclipse Project:

- 1. Start Eclipse inside your Linux Virtual Machine
- 2. Accept the default location for the Eclipse workspace all of your projects will be created inside this workspace directory
 - a. Check "Use this as the default and don't ask again"
- 3. Create an new Project: File->New->C Project
 - a. Under Name: Call this project "first_program"
 - b. Under Executable: Select Empty Project
 - c. Under Toolchain: Select Linux GCC
 - d. Select Next to advance to the "Select Configurations" wizard
 - e. Select Finish
- 4. We want to specify some advanced compiler settings. If we were compiling the code at the command line by invoking GCC (GNU C Compiler), we would want to use these custom options: -std=c99 -Wall -Wextra
 - o -std=c99: Use the more modern C99 Standard
 - -Wall -Wextra: Turning on all warnings forces you to write better, safer C code
- 5. To set these same options in Eclipse GUI, choose: Project Menu-> Properties -> C/C++ Build *(expand the category)* -> Settings -> Tool Settings -> GCC C Compiler
 - Warnings tab:
 - Ensure box for -Wall is checked
 - Ensure box for is -Wextra is checked
 - Miscellaneous tab: Type in -std=c99
 - **Append this** to what is already in the field! The completed line should look like this: -c -fmessage-length=0 -std=c99
 - Select OK

- 6. Add a new folder called "src" to put your source code in
 - a. Right click on your project name ("first_program") in the Project Explorer region of the screen
 - b. Choose New->Source Folder
 - c. Enter the folder name: src
 - d. Click Finish
- 7. Add a new source code file called "first_program.c" iinside the "src" folder
 - a. Right click on the new src folder that appeared in Project Explorer (inside your project)
 - b. Choose New->Source File
 - c. Enter the file name: first_program.c
 - d. Click finish
- 8. Enter the source code shown below into the new file.
- 9. Save the file Eclipse does not auto-save your work before compiling!
- 10. Compile the project
 - a. Right-click on your project name ("first_program") in the Project Explorer
 - b. Choose Build
 - c. You should see compiler success messages appear in the Console pane at the bottom
- 11. Run the project:
 - a. Right-click on your project name ("first_program") in the Project Explorer
 - b. Choose Run As -> C/C++ Program
 - c. You should see program output appear in the Console pane at the bottom. You can type into this pane to give input to your program.
- 12. Show me the program output.

```
#include <stdio.h>
int main()
{
    char word[256];
    printf("Tutorial demo program\n");
    for(int i=0; i<15; i++) {
        printf("Value of i: %i\n", i);
    }
    printf("Enter a word: ");
    scanf("%s", word);
    printf("The word is %s\n", word);
    return (0);
}</pre>
```

Debugging:

- 1. Eclipse has a graphical debugger similar to Visual Studio.
- 2. Switch to the debugging mode: Window menu->Open Perspective->Debug
- 3. Perform the following actions in the demo program
 - a. Add a breakpoint: Select the line, and choose Run menu->Toggle Breakpoint
 - b. Run to the breakpoint:
 - i. Choose Run menu->Debug to start your program at beginning
 - ii. Choose Run menu->Resume to let your program run to breakpoint
 - c. Step into, step over, ... using toolbar buttons
 - d. Switch out of the debugging mode (back to coding!)
 - i. Choose Run menu->Terminate to stop debugger
 - ii. Choose Window menu->Open Perspective->C/C++ (*There are also toolbar buttons to do this*)

4. <u>Show me your program running in the debugger</u>

Command-Line Usage:

Not familiar with the command line? This ECPE 170 may be helpful for the basics: <u>http://ecs-network.serv.pacific.edu/ecpe-170/labs/lab-linux</u>

- 1. Open a command prompt
- 2. Navigate (using "cd" to first reach your workspace directory, then the project directory inside, and finally the Debug directory inside that.)
- 3. Compile your program at the command line using this command: make
 - a. This runs the exact same compilation process that Eclipse uses
- 4. Run your program at the command line: ./your-program-name
- 5. Use a text editor (GEdit? Emacs? Nano? Eclipse raw text file?) to create a test case file for your program
 - a. Filename = test_case_1.txt (Save it in same directory as program)
 - b. Put a single word in your test case file whatever you want to test your program with
- 6. Run your program at the command line, and redirect the file into your program as "standard input" (i.e. equivalent to typing at the console)
 - ./your-program-name < test_case_1.txt</pre>
- 7. Show me your program running at the command line using output redirection

Homework #3:

- 1. <u>Start working on the third homework</u>
- 2. *Not sure where to begin?* The demo program provided on the homework description page (under the resources section) would be a good start. It dynamically allocates a 2D array, initializes it, prints it, and frees it later.