



# Computer Systems and Networks

ECPE 170 – Jeff Shafer – University of the Pacific

# Linux Basics

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# Pre-Lab

- Everyone installed Linux on their computer
- Everyone launched the command line (“terminal”) and ran a few commands
- **What problems were encountered?**
  - **Virtualization support in processor not enabled (BIOS)**
  - 3D graphics virtualization incompatible with specific hardware
  - Old virtual machine software
  - Others?
- Tip: If you have problems maximizing your VM to full screen, or doing copy-and-paste between Linux and Windows, make sure you installed the VM tools

# Person of the Day: Linus Torvalds



- Creator of **Linux Kernel**
  - Started in 1991
  - First developer – hobby project (for fun!)
  - Modern kernel is product of work by thousands of programmers
  - Currently “final authority” on what is included in the kernel
  
- Creator of **Git version control system**
  - Initially for Linux kernel dev

# Operating System Tasks

- **What does the OS need to do?**
  - Schedule processes to run
  - Memory management
  - Interrupt handling (manage hardware in general)
  - Security (between processes)
  - Network access
  - Storage management (filesystem)
  - Graphical user interface
    - May be a **middleware** layer on top of the OS

# Operating Systems – Processes

- **Process management** is a key operating system task
- OS must initially **create processes** when you run your program
- OS can allow processes to **access resources**
  - Must *schedule* access to *shared* resources (e.g., CPU)
- OS can allow processes to **communicate** with each other
- OS must **clean up** after process finishes
  - Deallocate resources (e.g. memory, network sockets, file descriptors, etc...) that were created during process execution

# Operating Systems – Scheduling

- The operating system schedules process execution
  - What processes are allowed to run at all?
  - What processes are allowed to run right now?
- **Context switches** occur when the CPU is taken from one process and given to another process
  - CPU *state* (registers, current PC, etc...) is preserved during a context switch

# Operating Systems – Scheduling

## ➤ **Preemptive Scheduling**

- Each process is allocated a timeslice.
- When the timeslice expires, a context switch occurs
  - A context switch can also occur when a higher-priority process needs the CPU

# Operating Systems – Security

- Process A is forbidden from reading/modifying/writing the memory of Process B
  - **Virtual memory** is a huge help here!
  - Each process has a separate *virtual* address space that maps to different regions of *physical* memory
- Process A has other limits besides which memory pages it can access
  - **What are some other limits?**
  - Amount of memory consumed
  - Number of open files on disk
  - Which files on disk can be read/written



# Operating Systems – Filesystem

- OS is responsible for managing data on persistent storage
  
- Job of the **filesystem!**
  - What files exist? (i.e. names)
  - How are they organized? (i.e. paths/folders)
  - Who owns and can access them? (i.e. usernames, permissions)
  - Where are individual file blocks stored on the disk?
    - *i.e. filename “database.dat” is really composed of 15823 blocks, of which block 1 is located at logical block address #... on the hard drive.*

# Operating Systems – Device Management

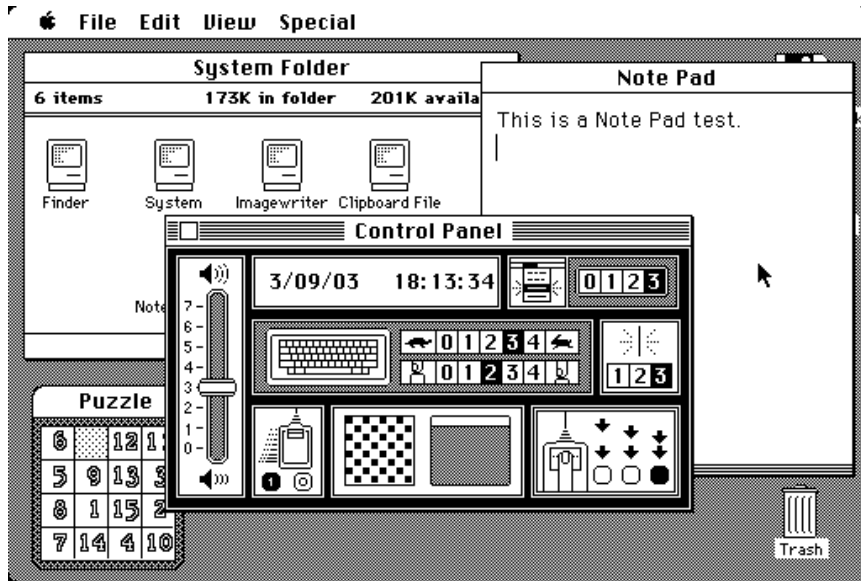
- Manage devices
  - How do we send data to the NIC for transmission?
  - How do we render an image for display on screen?
  - How do we read a block of data from our RAID disk controller?
  
- Operating systems can be extended through **device drivers** to manage new hardware
  - Hardware vendors write software to manage their devices
  - OS provides a fixed interface (API) that driver must follow
  
- Common task for a device driver is **responding to interrupts** (from that device)

# Operating Systems – The Kernel

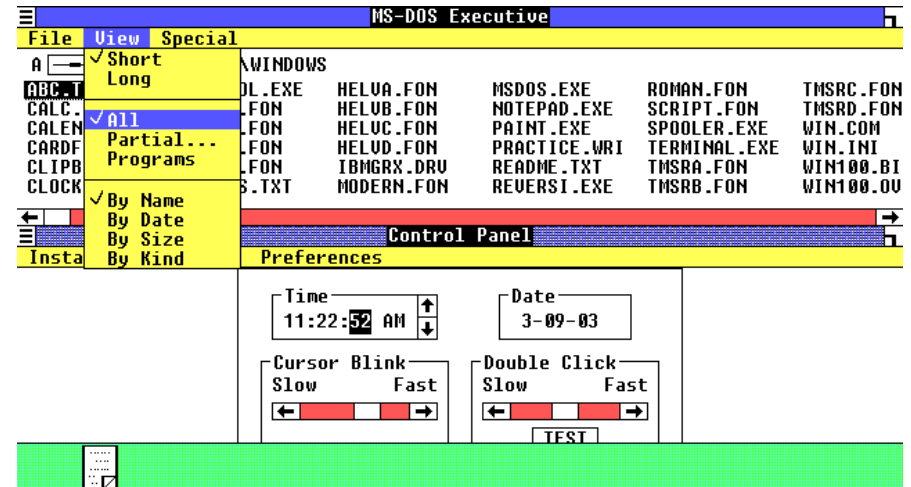
- Who does all this essential work in the operating system? (besides the GUI)
  - The **kernel** (i.e. the heart or core of the OS)
  
- Kernel performs:
  - **Scheduling**
  - **Synchronization**
  - **Memory management**
  - **Interrupt handling**
  - **Security and protection**

# Operating Systems – GUI

- Operating systems with **graphical user interfaces** (GUI) were first brought to market in the 1980s



Apple Mac OS 1.0 (released 1984)



Microsoft Windows 1.0 (released 1986)

Captures from <http://www.guidebookgallery.org/screenshots>

Start

Francine  
Park 


The image shows the Windows 8 Start screen with a background of a rocky coastline. The interface features several live tiles:

- Mail:** A teal tile for Jean Stone with the message "Thank you for your help! It was great to have your help moving" and a notification count of 8.
- Calendar:** A purple tile for a "House warming party" at Jean's new house from 5:30 PM to 9:00 PM on Monday, the 24th.
- Photos:** A blue tile showing a photo of the Golden Gate Palace with a notification for 8 photos.
- Weather:** A blue tile for San Francisco, Sunny, with a temperature of 68°. It shows "Today 65°/ 52° Mostly sunny" and "Tomorrow 68°/ 53° Partly sunny".
- Internet Explorer:** A blue tile with the IE logo.
- Help + Tips:** An orange tile with a question mark icon.
- Store:** A green tile with the Windows Store logo.
- Other tiles:** SkyDrive (blue), Office apps (X, W, P, N), Photos (red), Music (orange), Game (green), Camera (purple), Polar bears (red), Travel (blue), Reading List (red), and Health & Safety (purple).

➤ Significant evolution in GUI design in subsequent decades

# Operating Systems – GUI

- Technical perspective:
  - The GUI is one of the **least important parts** of the operating system
- A GUI does not even have to be part of the *true* OS at all
  - Windows 1.0 was just a **program that ran on top** of MS-DOS, the *true* operating system (of that era)
- *But to a user, the GUI is one of the most important parts of the OS!*

# Command-Line

Advantages of  
Command Line

Advantages of  
Windows / GUI

# Linux Command Line





# Shell

- **What is the shell? (e.g. BASH, CSH, SH)**
  - Program between user and the kernel
  - Command-line interpreter
    - Parses user input and carries out commands

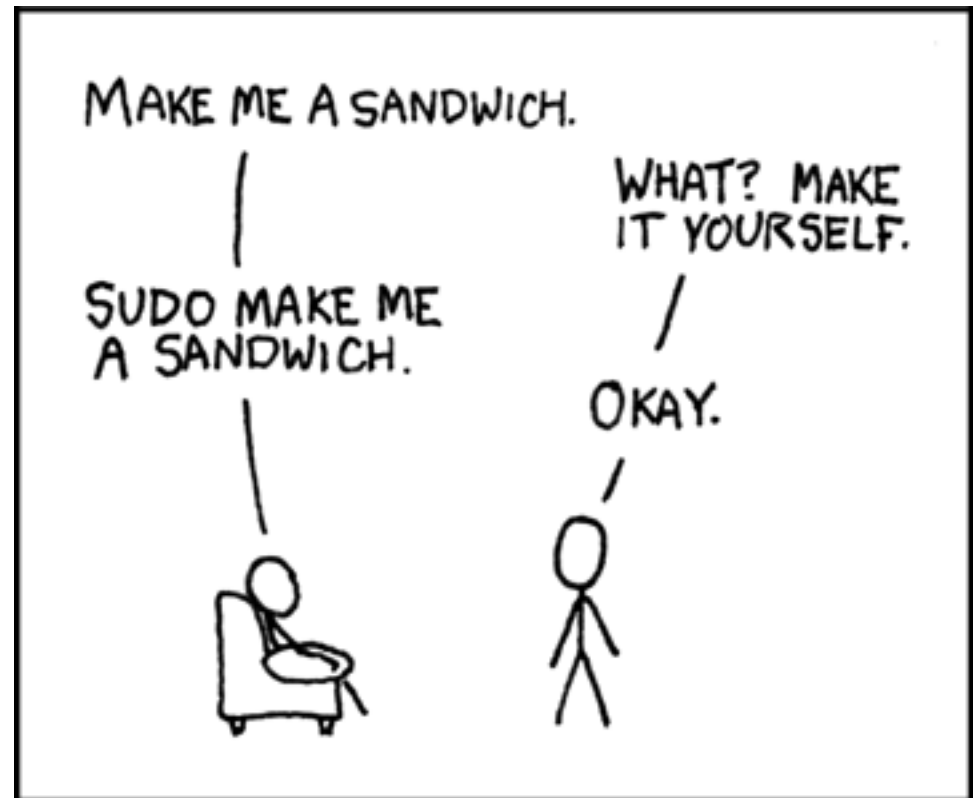
# Shell Shortcuts

- <TAB> key to auto-complete commands
- <UP ARROW> key to cycle through previous commands

These two tips make your life  
so much easier!

# Linux: Sudo Command

- `sudo <<command>>`
- Command is run as root user
- root = "Administrator"

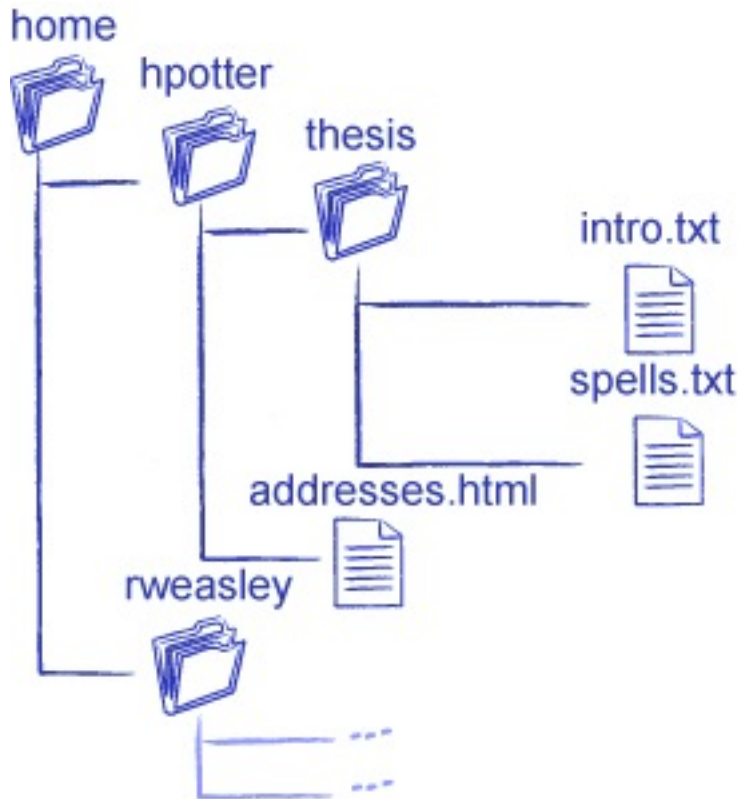


<http://xkcd.com/149/>

# Linux: Apt-Get Command

- **What is a package manager?**
  - **Where did these apps come from?**
- `apt-get <<mode>> <<options>>`
- `apt-get install gedit`
  - Mode = install a package
  - Option = Gedit (name of package)
- **Must run as ROOT to use!**
  - `sudo apt-get ...`

# Linux: Directory Tree



## ➤ Absolute path:

➤ `/home/hpotter/thesis/intro.txt`

## ➤ Relative path:

➤ If I am already in `/home/potter/`

➤ `addresses.html`

*~f 2006*

<http://osl.iu.edu/~pgottsch/swc2/lec/shell01.html>

# Labs



- Labs have (at most) two graded elements:
  1. **Pre-Lab “checkpoint”** – quick verification that pre-lab *appears* to be done
    1. Due at start of first day of lab
  2. **Lab Report**
    1. Submit all source code used with lab report
    2. Due by posted date after lab

# Lab Reports

- Not really “reports”, more like “worksheets”
- Create in LibreOffice (aka *OpenOffice*) using example template on website
- Export in **PDF format**
- Submit
  - Via Sakai *Assignments* section for Lab 1 only!
  - Via Version control for Lab 2 and beyond



# Upcoming Schedule

- Today
  - **Lab 1 – Linux Basics**
  
- Thursday
  - **Lab 2 – Version Control**
  
- Deadlines
  - **Lab 2 pre-lab checkpoint – Start of class Thursday**
  - **Lab 1 Report – Jan 25<sup>th</sup>, 2014 by 5am**
    - Submit via Sakai
  - **Lab 2 Report – Jan 27<sup>th</sup>, 2014 by 5am**